



Core Values

Team Number _____
Judging Room _____

For each skill area, clearly mark the box that best describes the team's accomplishments. If the team does not demonstrate skill in a particular area, then put an 'X' in the first box for Not Demonstrated (ND). Please provide as many written comments as you can to acknowledge each team's hard work and to help teams improve. Use the back for additional comments if needed.

	Beginning	Developing	Accomplished	Exemplary	
Inspiration	Discovery Team explored and improved skills or ideas within all three aspects (Robot, Innovation Project, Core Values) of FIRST® LEGO® League; used creativity & persistence to solve problems				
	N D	minimal examples / all examples from 1 aspect	some examples / examples from 2 aspects	multiple examples / examples from all 3 aspects	multiple examples of exploring new skills & ideas; extensive examples of improving in all 3 aspects
	Team Identity Fun expression of team identity; team expresses how they enjoy FIRST LEGO League				
	N D	minimal identity; minimal enjoyment	some identity; enjoyment is unclear	clear identity; team clearly expresses their enjoyment	clear identity; team engages others in their enjoyment
Teamwork	Impact Team applied knowledge, skills and/or values learned in FIRST LEGO League to improve themselves and their world				
	N D	unclear impact of FIRST LEGO League	knowledge, values or skills impacted some team members	knowledge, values or skills impacted all team members	knowledge, values or skills impacted all team members AND team used values or skills to help others
	Effectiveness Problem solving and decision-making processes help team achieve their goals				
	N D	team goals AND team processes unclear	team goals OR team processes unclear	clear team goals and processes	clear processes enable team to accomplish well defined goals
Gracious Professionalism®	Efficiency Resources used relative to what the team accomplishes (time management, distribution of roles and responsibilities); team is stronger together than its individual members				
	N D	limited time management / role definition	clear time management / role definition	good time management / role definition allows team to avoid wasting effort OR resources	excellent time management / role definition allows team to avoid wasting effort AND resources
	Kids Do the Work Appropriate balance between team responsibility and coach guidance				
	N D	limited team responsibility AND excessive coach guidance	limited team responsibility OR excessive coach guidance	Good balance between team responsibility and coach guidance	team independence with appropriate coach guidance
Gracious Professionalism®	Inclusion Consideration and appreciation for the contributions (ideas and skills) and differences of all team members.				
	N D	limited consideration / appreciation for contributions	consideration / appreciation for contributions of most team members	clear consideration / appreciation for contributions of all team members	all team members' contributions actively welcomed & recognized
	Respect Team members act and speak with deference so others feel valued—especially when solving problems or resolving conflicts				
	N D	not evident with majority of team members	evident with majority of team members	clearly evident with all team members	clearly evident with all team members AND team encourages respect in others
Gracious Professionalism®	Coopertition® Learning is more important than winning; Team learns from, teaches, and cooperates with each other and competing teams. Team competes in the spirit of friendly competition				
	N D	unclear or lack of team members cooperating with each other	team members cooperate with each other	team actively learns from and teaches teammates / celebrates other teams' successes	team actively helps, learns from, or collaborates with other teams AND celebrates other teams' successes

Comments

Great Job...

Think about...